

## Approved Inter-District Rules for 2019 covering WA D6 & WA D4

All managers that are participating in Inter-District play must carry a copy of these rules for all games. It is recommended that leagues that participate post these on site and preferably post them in the respective dugouts.

All games shall be played according to these rules.

The LL Rule Book shall prevail when a conflict arises.

- 1) Pitching records shall be kept and be available for review at all games. Electronic or printed records are acceptable.
- 2) Host leagues shall provide all field keeping supplies.
- 3) Each league must provide rain out notification contacts. That may include telephone numbers to call, web site addresses, Facebook links or other permanent ways for teams to find out if games are called due to weather.
- 4) Home teams provide game balls. For Minor/Major SB & BB approved LL balls shall be used. For Im/Jr/Sr BB approved Senior League baseball shall be used. For Pee Wee either any form of safety ball may be used. Tee Ball requires a T-Ball.
- 5) Time Limits for both SB & BB – **time starts at the scheduled time of the game regardless** of when the game actually starts. It's important to follow these to prevent bumping into other games scheduled for the same field.
  - Tee Ball – no new inning after 1 hour, or after 3 complete innings. Game terminates at reaching 1 hour 30 minutes.
  - PeeWee – No new inning will start after 1 hour 15 minutes or after 4 complete innings. Game terminates upon reaching 1 hour 30 minutes.
  - Minor – No new inning starts after 2 hours. There is a hard stop at 9 pm for all late games.
  - Major – No new inning starts after 2 hours. If no game follows this rule does not apply. The hard stop time is 9 pm for Sunday thru Thursday games and 10 pm for Friday and Saturday games.

- Intermediate, Junior & Senior – No new inning starts after 2 hours 30 minutes. If no game follows this rule does not apply. There is a hard stop at 9:30 pm on Sunday thru Thursday.
- There may be local league rules that dictate stoppage times. These rules will be honored at all times. Whether the game is legal or not.

If games do not start within 15 minutes of the scheduled start time, either manager may request for a rescheduled game.

## 6) Special Rules

### ➤ Tee Ball –

- A. No umpires will be used in Tee Ball. Use Honor System applied by the coaches.
- B. Extra players are to be placed in the outfield.
- C. Coaches/Managers are permitted on the field for the purpose of instruction only. No more than three coaches or managers allowed on the field at one time (one at the plate and two in the field).
- D. No manager or coach shall hand a ball to a player while it is in play.
- E. All runners will not advance 1 base at a time on an over throw or pass ball
- F. Both teams will bat through the line up each inning. Batting order is to remain the same through the duration of the game.
- G. No 5-run rule
- H. No 10-run rule
- I. Play only 3 innings
- J. After 3 outs clear the bases continue batting until the side has batted. Clearing the bases after every 3 outs.

## PeeWee (aka Coach pitch/player pitch)

- A. Umpires are not **allowed** for PeeWee games. Use Honor system applied by the coaches.
- B. Games may be started and continued with 7 players but not less than 7.
- C. No more than 10 players on defense allowed, if the 10<sup>th</sup> player is used, they will play in the outfield only and the team is required to maintain 4 outfielders.
- D. Only one coach/manager is allowed in the outfield. This will be for instructional purposes only. At no time should a coach/manager touch a ball that is in play.
- E. Maximum of 5 runs per inning, per team, including the last inning. 15/10 run rule in effect additionally. No unlimited innings will be allowed. Game time limit is still in effect.
- F. Season will start as coach pitch. On the 2<sup>nd</sup> Monday in May this division will switch to player pitch from the remainder of the season.
- G. Coach/Machine pitch division will not merge with the player pitch division after the 2<sup>nd</sup> Monday in May or at any time.
- F. Base runners cannot run unless the ball is put in play by the batter (NO STEALING ALLOWED).

G. Base runners are not allowed to run on an overthrow or passed ball.

Proposed - I. Ball used will be a Level 5 safety ball.

For Clarification Purposes -

A passed ball is defined as a ball that gets past/behind the catcher and not past a fielder stationed in the field of play (fair territory) that is an overthrow.

H. No more than 7 pitches or 3 strikes per batter. Once the batter has accrued a 4 ball count, the pitcher will be replaced by an adult pitcher to deliver/pitch the remaining pitches to equal 7 pitches. If the batter does not put the ball in play after the 7 pitches the batter is out. No walks.

Example – Batter has a count of 4 balls & 1 strike, an adult will replace the player pitcher and the adult pitcher will deliver the remaining 2 pitches to equal the 7 pitches allowed to the batter

I. Batters will be awarded first base if hit by pitch. If a pitcher hits 3 batters during the course of the game, they will be replaced as a pitcher on the third infraction.

J. Both SB and BB – When the pitcher is in possession of the ball and is either in the pitching circle (SB) or on the pitching mound (BB), all play will end.

K. All inning count (SB) or pitch count (BB) applies and rest periods must be observed as listed in the rule book.

J. Any six (6) year olds that are playing in Pee Wee with player pitch, shall be identified with a green arm band as a reminder to switch to coach or machine pitch for those 6 year olds. Reg IV (c) prohibits 6 year olds from pitching. Reg III (c) restricts age 6 to receive pitches only from coaches or pitching machines.

## Minor Softball & Baseball

A. Continuous batting per Rule 4.04 will be used.

B. There is a maximum of 5 runs per inning, per team. 15/10 run rule applies additionally. If a game reaches the 6<sup>th</sup> inning then the 6<sup>th</sup> inning may be played as an unlimited runs inning. Game time limit(s) are still in effect.

C. Any batter not able to complete their turn at bat is removed from the batter's box and the next batter is allowed to enter the batter's box with a 0 ball & 0 strike count.

D. Any player unable to take a turn at bat due to injury is just skipped. No out is applied.

E. Pitching records must be recorded and available for review by managers of future games.

F. Pitchers must observe all appropriate rest periods per the rule book/regulations.

## Major Softball & Baseball

A. Batting order will be continuous as described in the rule book.

B. 15/10-run rule applies in both SB & BB. 5 run rule not allowed by rule.

C. Any batter not able to complete their turn at bat is removed from the batter's box and the next

- batter is allowed to enter the batter's box with a 0 ball & 0 strike count.
- D. Any player unable to take a turn at bat due to injury is just skipped. No out is applied.
  - E. Pitching records must be recorded and available for review by managers of future games.
  - F. Pitchers must observe all appropriate rest periods per the rule book/regulations.

### Intermediate, Junior, Senior Leagues Softball & Baseball

- A. Intermediate BB plays per Junior League rules
- B. 15/10 run rule applies to all divisions
- C. Continuous batting order does not apply
- D. Pitching records must be recorded and be available for review by managers of future games.
- E. Pitchers must observe all appropriate rest periods per the rule book/regulations

As approved by the District Administrators of Washington  
District 6 and District 4.

Tom Dent (D6) APPROVED

Mike Ray (D4) APPROVED

Dated – APRIL 8, 2019